

Mountain Bike Madness

TARGETS: (12) IPSC Paper (3) Poppers

SCORED RDS & POINTS AVAILABLE (27/135)

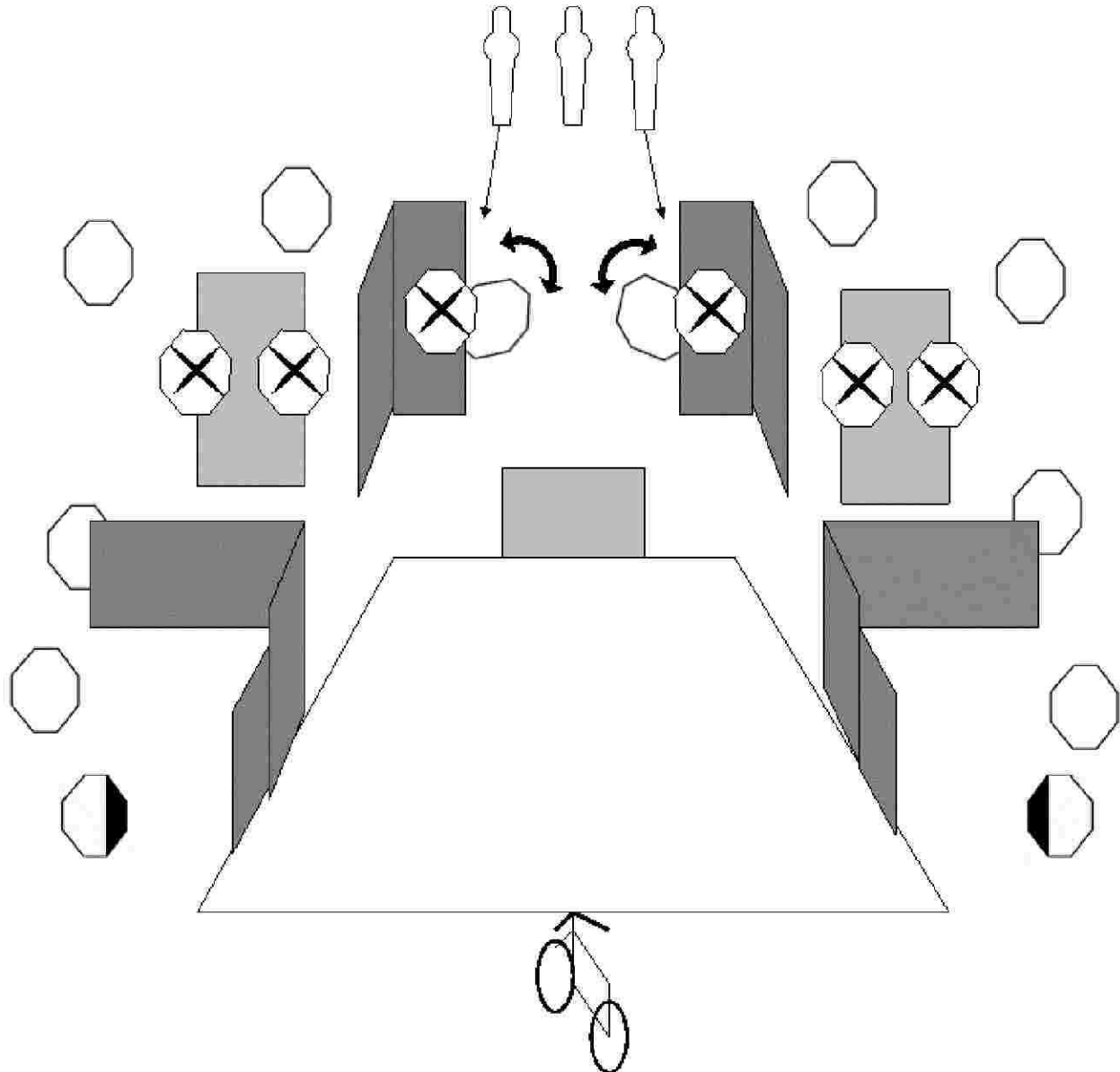
SCORED HITS: Best 2/paper & Steel must fall to score one A hit

START SIGNAL: Audible **STOP SIGNAL:** Last Shot

PENALTIES: -10 each miss, -10 each procedural error, -10 each No Shoot hit

Rules: USPSA Handgun Competition Rules, January 2008 **Stage Designer:** Jack Suber

**COMSTOCK
LONG COURSE**



STAGE PROCEDURE: Starting position is standing on either side of bicycle, with both hands on handle bars as if preparing to ride bike (designated marks on bicycle handles). Handgun is loaded and holstered per ready condition 8.1.1 and 8.1.2. On start signal, draw and engage targets from within designated shooting area. Note classic pepper popper 1 and 3 activate drop out targets T6 and T7, which remain visible after being activated.