

Felony Car Stop

TARGETS: (16) USPSA Paper

SCORED RDS & POINTS AVAILABLE (32/160)

SCORED HITS: Best 2/paper & Steel must fall to score one A hit

START SIGNAL: Audible **STOP SIGNAL:** Last Shot

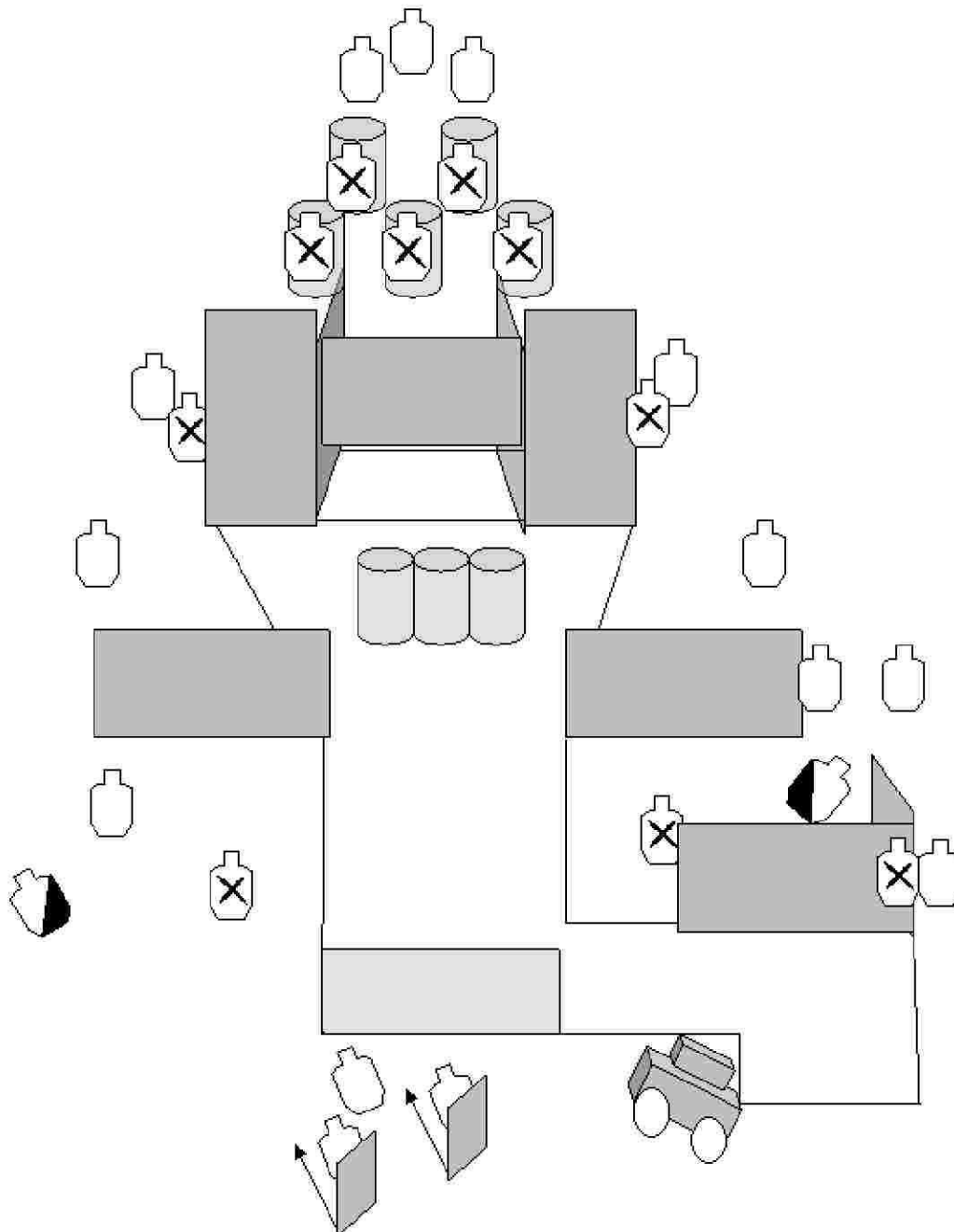
PENALTIES: -10 each miss, -10 each procedural error, -10 each No Shoot hit

Rules: USPSA Handgun Competition Rules, January 2008

Stage Designer: Jack Suber

COMSTOCK

LONG COURSE



STAGE PROCEDURE: Starting position is standing beside car, with both hands on marks on car. Handgun is loaded and holstered per ready condition 8.1.1 and 8.1.2. On start signal, draw and engage targets as they become available from within the confines of the designated shooting area. Closing car door activates disappearing targets T1-T2.